

## 2 Touch Pass and Go (15 mins)

#### PART 1

#### 2 Touch Pass and More

Players split into teams of 5 or 6. Each team has a ball and players pass a ball with a max of 2 touch. After they move they must move to an open space.

Next introduce Sequence passing 1-2-3-4-5

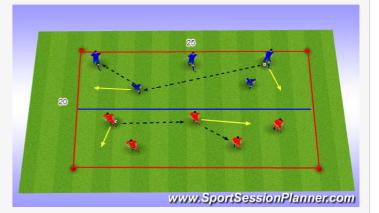
CP:

- Body Shape to receive the pass
- Accuracy of the pass

Off the ball movement to provide long and short pass options **Competition Time:** 

1. In 1 minute how many passes can a team make to each other. Cannot pass to the same person...winners play winners etc...play a ladder if you can.

2. Same as abover but after 8 passes the whole team must move to the other side of the area



### 5 v3 Keep Away (20 mins)

# PART 2 Small Sided Activity

5v 3 KEEP AWAY

Use same grid now 5 Red v 3 Blue 5 Passes = 1 Goal

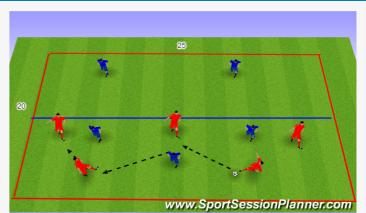
If Blue wins the ball they pass it to the other 2 Blue. Play then transfers to the othe grid. 3 players go over and 2 stay...take it in

turns who stays and goes. Each game lasts 3 minutes and switch teams and groups similar as before.

Add a 2 Touch Restriction when they get the hang of it...keep score provide competiion

CP:

Provide good support and angles for player with the ball Body shape when receiving the ball - protect the ball First touch is under pressure



### 4v4+1 (15 mins)

# PART 3 Expanded Small Sided Activity 4 v 4 +1

Red tries to score on big goal with GK

Blue tries to score on 2 mini goals if they gain possession Play 3 minute games then reverse roles

The neutral player plays with the team on offense

### Progressions:

1. Every player must touch the ball including neutral before shooting

- 2. Attackers cannot score if they are a goal up...keep the ball
- 3. Attackers have 3 minutes to score 2 goals now defenders have to work hard to possess



# Screen 4 (15 mins)

FINAL MATCH 5v 5 Twice the size of PEN Box Look for Natural Stoppage Flow Stop Freeze Individual Reference

